

#### 4. Kirican DiscDog Freestyle 24.-25.4.2010

Tým:		Amadea & Bora				
		Canine		Jakub Štýbr	RD1	RD2
<b>Prey Drive</b>	During the entire routine constant focus and concentration must be sustained.				2,4	2,2
<b>Retrieval</b>	The dog's ability to track, chase and catch disc, while demonstrating a variety of retrieval options (dropping discs away from the player, at the player's feet, and handing them to the player).				2,25	2,1
<b>Athleticism</b>	The canine must execute control and consistency while leaping and landing, during standing, running, flipping and-or vaulting maneuvers.				2,3	2,2
<b>Grip</b>	Before, during and after the moment of catching a disc, the canine must exhibit consistent commitment with adequate focus.				2,1	2,1
<b>Judge comments</b>					<b>9,05</b>	<b>8,6</b>
		Player		Marcus Wolff	RD1	RD2
<b>Field Presentation</b>	The routing must demonstrate planned movement around the playing field, incorporating a variety of throws of different lengths thrown in different directions.				1,9	2
<b>Release Diversity</b>	A diversity of throws must be demonstrated by the handler with variations in the grip and release, including a minimum of 3 different releases.				2	2,1
<b>Disc Management</b>	Releasing and replacing of all discs must be engaged in the seamless and consistent manner with no breaks.				1,8	2
<b>Rhythmic Team</b>	Transitional movement must be designed with smooth transitions between maneuvers and segments.				1,8	2,1
<b>Judge comments</b>					<b>7,5</b>	<b>8,2</b>
		Team		Sabine Wolff	RD1	RD2
<b>Two Different Overs</b>	The team performs 2 different over-the-body tricks: canine travels over the body, clearing the body of the player to catch a disk placed in flight.				2,15	2,3
<b>Two Different Vaults</b>	The team performs 2 different vaults: canine leaps off player's body, touching the body, to catch a disc placed in flight. Player utilizes 2 different stances.				2,25	2,4
<b>Multiple Segment</b>	1 multiple segment with a minimum of three consecutive throws in rapid succession.				1,9	1,95
<b>Dog Catch</b>	1 dog catch with the disc in flight.				2,25	1,95
<b>Team Movement</b>	Coordinated team movement i.e. spin together, weave under legs, dog stall, etc.				2,3	2,3
<b>Passing Segments</b>	Consecutive throws where the dog passes close to the player at least twice in a straight line.				1,9	2,45
<b>Directional Distance Movement</b>	The team performs tricks consisting of at least 4 consecutive throws where the dogs catches discs in a plane of space at a distance from the handler, including such movements as zig/zags, circling outruns, and the like.				2,2	2,35
<b>Judge comments</b>					<b>9</b>	<b>9,5</b>
					<b>Penalty</b>	<b>Penalty</b>
		Execution		Yva Andrová		
		Throws	Catches			
<b>RD1</b>		33	27		8,18	
<b>RD2</b>		32	27		8,44	
		Toss & Fetch		Miša Andrová	Total	
<b>4</b>	<b>4</b>	<b>4,5</b>	<b>4,5</b>	<b>4,5</b>	<b>0</b>	<b>21,5</b>
<b>Freestyle 1</b>	<b>x 1.5</b>	<b>T&amp;F</b>	<b>Freestyle 2</b>	<b>x 1.5</b>	<b>Grand Total</b>	
33,73	50,6	21,5	34,74	52,11	<b>124,2</b>	