

4. Kirican DiscDog Freestyle 24.-25.4.2010

Tým:		Lucka a Odetta		Starters			
		Canine		Jakub Štýbr	RD1	RD2	
<b>Prey Drive</b>		During the entire routine constant focus and concentration must be sustained.			1,9	2,15	
<b>Retrieval</b>		The dog's ability to track, chase and catch disc, while demonstrating a variety of retrieval options (dropping discs away from the player, at the player's feet, and handing them to the player).			1,9	1,9	
<b>Athleticism</b>		The canine must execute control and consistency while leaping and landing, during standing, running, flipping and-or vaulting maneuvers.			2	2,1	
<b>Grip</b>		Before, during and after the moment of catching a disc, the canine must exhibit consistent commitment with adequate focus.			1,8	2	
<b>Judge comments</b>					<b>7,6</b>	<b>8,15</b>	
		Player		Marcus Wolff	RD1	RD2	
<b>Field Presentation</b>		The routing must demonstrate planned movement around the playing field, incorporating a variety of throws of different lengths thrown in different directions.			1,5	1,9	
<b>Release Diversity</b>		A diversity of throws must be demonstrated by the handler with variations in the grip and release, including a minimum of 3 different releases.			1,9	2	
<b>Disc Management</b>		Releasing and replacing of all discs must be engaged in the seamless and consistent manner with no breaks.			1,4	1,9	
<b>Rhythmic Team</b>		Transitional movement must be designed with smooth transitions between maneuvers and segments.			1,4	2	
<b>Judge comments</b>					<b>6,2</b>	<b>7,8</b>	
		Team		Sabine Wolff	RD1	RD2	
<b>Two Different Overs</b>		The team performs 2 different over-the-body tricks: canine travels over the body, clearing the body of the player to catch a disk placed in flight.			1,65	2	
<b>Two Different Vaults</b>		The team performs 2 different vaults: canine leaps off player's body, touching the body, to catch a disc placed in flight. Player utilizes 2 different stances.			-	-	
<b>Multiple Segment</b>		1 multiple segment with a minimum of three consecutive throws in rapid succession.			-	-	
<b>Dog Catch</b>		1 dog catch with the disc in flight.			-	1	
<b>Team Movement</b>		Coordinated team movement i.e. spin together, weave under legs, dog stall, etc.			1,6	1,95	
<b>Passing Segments</b>		Consecutive throws where the dog passes close to the player at least twice in a straight line.			1,6	2,25	
<b>Directional Distance Movement</b>		The team performs tricks consisting of at least 4 consecutive throws where the dog catches discs in a plane of space at a distance from the handler, including such movements as zig/zags, circling outruns, and the like.			-	-	
<b>Judge comments</b>					<b>4,85</b>	<b>7,2</b>	
					<b>Penalty</b>	<b>Penalty</b>	
		Execution		Yva Andrová			
		Throws		Catches			
RD1		15 (dopočteno z 18)		7	3,89		
RD2		15 (dopočteno z 18)		3	7,22		
		Toss & Fetch		Miša Andrová		Total	
2	2,5	2,5	0	2	1,5	2,5	11,5
<b>Freestyle 1</b>	<b>x 1.5</b>	<b>T&amp;F</b>	<b>Freestyle 2</b>	<b>x 1.5</b>	<b>Grand Total</b>		
22,54	33,81	11,5	30,37	45,56	<b>90,87</b>		